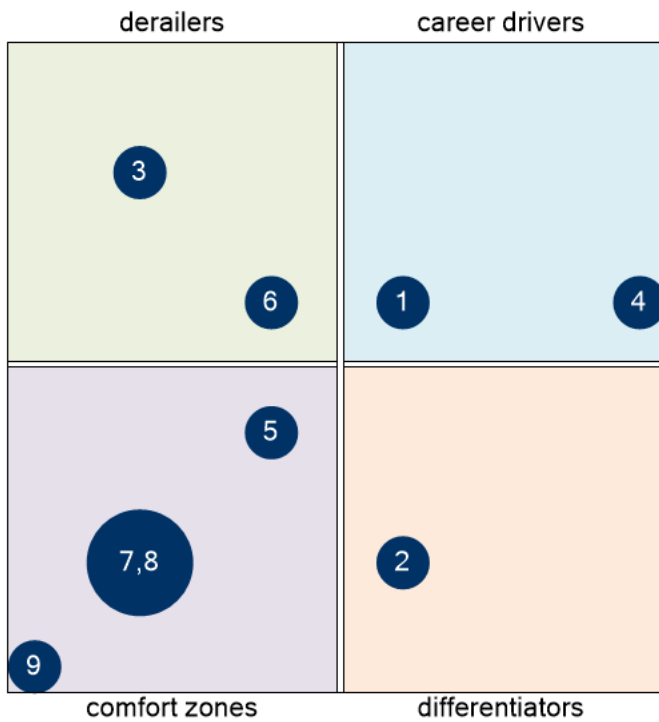


MQ Team Analysis





Legend

- 1. Achievement
- 2. Recognition
- 3. Principles
- 4. Personal Growth
- 5. Material Reward
- 6. Social Interests
- 7. Security
- 8. Power
- 9. Flexibility

Total: 6
Invalid: 1

Career Drivers

The most common factor(s) that drive this team to perform is/are :

- Achievement
- Personal Growth

Derailers

The most common factor that derailed the team to perform is/are the following let off :

- Principles
- Social Interests

Differentiators

The most common factor that differentiate the team to perform is/are :

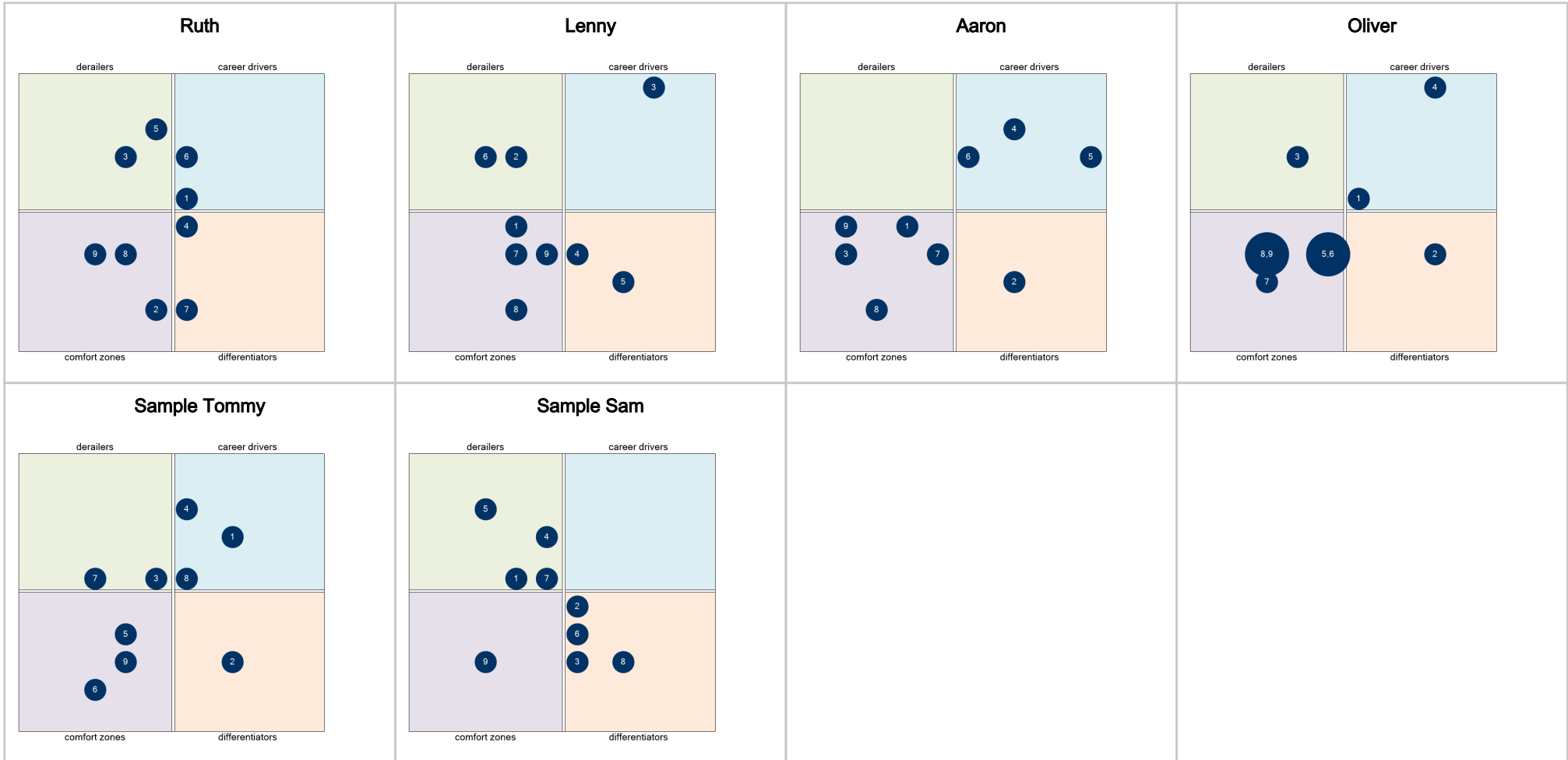
- Recognition

Comfort Zones

The following factors fall into the comfort zone of the team :

- Material Reward
- Security
- Power
- Flexibility

If any of these factors are strategic to the growth of the company, this means the workforce is not aligned to the Employer Value Proposition of the company.



- 1. Achievement
- 4. Personal Growth
- 7. Security

- 2. Recognition
- 5. Material Reward
- 8. Power

- 3. Principles
- 6. Social Interests
- 9. Flexibility